

2018/2019 Modified Rules Summary for U8 - U10 Academy

Age Group	U8	U9	U10
Level	Academy Rec	Academy Rec	Academy Rec
Organization	East Central	East Central	East Central
Format	4v4 no GK	7 v 7 Goalie Included	7 v 7 Goalie Included
Center Referee Fee	N/A	\$18	\$18
Two Assistant Referee Fees	N/A	\$16	\$16
Duration of Game (Minutes)	4x10	2x25	2x25
Offside	No	Yes	Yes
Penalty Kicks	No	Yes	Yes
Restart game	players can either throw-in or pass the ball in with their feet.	One throw-in: Lost Possession	One throw-in: Lost Possession
Free Kicks	All kicks are indirect	Standard	Standard
Opponents away from kick in yards	4 Yards	8 Yards	8 Yards
Ball Size	3	4	4
Substitutions	Any Stoppage/Unlimited	Any Stoppage/Unlimited	Any Stoppage/Unlimited
Goalkeeper Rule	N/A	An indirect free kick is awarded to the opposing team at the center spot on the halfway line if a goalkeeper punts or drop-kicks the ball in the air from his/her penalty area into the opponents penalty area.	An indirect free kick is awarded to the opposing team at the center spot on the halfway line if a goalkeeper punts or drop-kicks the ball in the air from his/her penalty area into the opponents penalty area.
Player cards needed	No	No	No
WYSA Coach Pass required to be on team side during game	Yes	Yes	Yes
Score Kept	No	No	No
Info to refs before game (note each team is responsible for 1/2 of the referee & Assistant Referee Fees)	N/A	Referee payment	Referee payment
Field Dimensions (yards)	25-35 length & 15-25 width	55-65 length & 35-45 width	55-65 length & 35-45 width
Goal Dimensions (feet)	4' x 6'	6.5' x 18.5'	6.5' x 18.5'
Build Out Lines (yards)	*East Central has adapted the rule that the U8 academy teams will use the midfield line as a build out line for goalkicks	*Build out line should be equidistant between the penalty area line and halfway line.	*Build out line should be equidistant between the penalty area line and halfway line.
Roster Size	pool roster	pool roster	pool roster
Min. playing time for each player	50%	50%	50%

Additional Game Rule Notes

- Every game should begin with a coin toss by the Referee with visiting team call it. Team winning coin toss selects goal they will attack, losing team will kick off.
- * In U8/ U9/10 games, when the goalkeeper has the ball, or a goalkick is being taken, the opposing team must move behind the build out line. Once the opposing team is behind the build out line, the goalkeeper, or whomever is taking the goalkick, can pass, throw or roll the ball to a teammate. After the ball is put into play, the opposing team can then cross the build out line and play can resume as normal."
- No heading – indirect free kick from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred
- When the goalkeeper has the ball, either during play (from the opponent) or from a goal kick, the opposing team must move behind the build out line until the ball is put into play.
 - o Once the opposing team is behind the build out line, the goalkeeper can pass, throw or roll the ball into play (punting is not allowed).
 - o If a goalkeeper punts the ball, an indirect free kick should be awarded to the opposing team from the spot of the offense.
 - o If the punt occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.
- After the ball is put into play by the goalkeeper, the opposing team can cross the build out line and play resumes as normal.
- Game may not start or continue if there are less than 5 players on a team